

## Literacy

- Write a postcard from London.
- Use adjective to describe events.
- Diary entry.
- Write a fact file.

## SPAG

- Make use of a range of conjunctions such as because, and, but and so.
- Use punctuation in sentences correctly.
- Add ing and ed suffixes.

## Computing

### Programming

- Alex the Robot.

### Simulations

- Use Great Fire of London simulator website.

### Research: Internet

- Use Mr Horton's Encyclopaedia.
- Espresso Resource.

### Word processing

- Book Creator.

## Maths

- Time – o'clock and half past.
- Compare, describe and solve practical problems involving time.
- Place value.
- Number: addition and subtraction – solve one step problems involving addition and subtraction.
- Measures: Length and height.
- Number: Multiplication and division – solve one step problems involving multiplication and division.
- Fractions – half / quarter of an object, shape or quantity.

**What happened on the 2<sup>nd</sup>  
September 1666?  
Year 1  
Spring 1**

## Art

- Collage

## Science/History/Geography

### History

- Sorting into past and present
- Use a timeline to sequence events
- Describing London in 1665
- Retell story of Great Fire of London
- What changes were made after the fire?
- Use artefacts to find out about the past

### Geography

- Identify London and Liverpool on a map of the UK

## PSHE

### Dreams and goals

- Set simple goals
- Work out how to achieve them
- Identify obstacles which make it difficult to achieve them
- How do I feel when I succeed?

## PE

### Dance

- Create a sequence of movements to form a simple dance
- Use our bodies to make different shapes
- Create a mirror dance with a partner

## RE

### Prayer

- What is prayer?
- Types of prayer
- Prayer artefacts

## Music

### In the Groove / Round and Round

- Play vocal games
- Learn to Sing the Songs
- Play Instruments as accompaniments to the music
- Improvise and compose

## Spanish

- Name numbers colours and simple phrases